

RULES ARTISTIC SKATING 2021

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I. GENERAL RULES

This regulation applies to participation in the Pan American figure skating calendar corresponding to the 2020 season that lasted until February 2021, which is why we will apply the World Skate regulation for the 2021 season

1. CATEGORIES AND AGES

a. Figures, free skating, dance (solo and couples), pairs

| CATEGORY | AGE |
|----------|---------------------|
| Tots* | 8 and 9 years old |
| Minis | 10 and 11 years old |
| Espoir | 12 and 13 years old |
| Cadet | 14 and 15 years old |
| Youth | 16 years old |
| Junior | 17 and 18 years old |
| Senior | 19 years old and + |

Tots category Will not compete in solo dance.

b. Show international and promotional

| CATEGORY | AGE |
|----------|--------------------|
| Espoir * | 8 to 13 years old |
| Cadet | 12 to 15 years old |
| Junior | 12 to 18 years old |
| Senior | 12 years old and + |

c. Precision international and promotional

| CATEGORY | AGE |
|----------|--------------------|
| Espoir * | 8 to 13 years old |
| Junior | 12 to 18 years old |
| Senior | 12 years old and + |

> Promotional only.



1. GENERAL RULES

This Pan American figure skating championship corresponding to the 2020 season will be held in the city of Guayaquil in February 2021, the 2021 World Skate regulation will apply.

II. INTERNATIONAL LEVEL

1. DISCIPLINES AND SYSTEMS

• Figures.

Free skating.

Solo dance.

• Couple dance.

Pairs.

Show.

Precision.

• Inline.

White system: figures and show.

Rollart: free, solo dance, couple dance, pairs, inline and precision.

III. PROMOTIONAL LEVEL

1. EFFICIENCIES

- Basic.
- Intermediate.
- Advanced.

2. DISCIPLINES AND SYSTEMS

Figures.

Free skating.

Solo dance.

Couple dance.

Pairs.

Show.

White system: figures and show.

Rollart: free, solo dance, couple dance and pairs.

3. COMBINED

There will be no combined for any efficiency.



4. FIGURES

- Two (2) or three (3) figures for each efficiency according to regulations.
- There will be two (2) executions of each one.

| CATEGORY | BASIC | INTERMEDIATE | ADVANCED |
|------------------------|---------------|--------------|--------------|
| TOTS | 1 – 2S | 3 – 2S | - |
| | 2 – 1S | 4 – 1S | - |
| MINIS | 3 – 2S | 4 – 8 | 8 – 27 |
| | 3 – 1S | 4 – 9 | 9 – 26 |
| ESPOIR | 3 – 8 | 10 – 26 | 18 – 26 – 14 |
| | 4 – 8 | 11 – 27 | 22 – 27 – 14 |
| CADET | 3 – 8 | 10 – 26 | 18 - 12 - 15 |
| | 4 – 9 | 11 – 27 | 22 – 11 – 14 |
| YOUTH | 3 – 8 | 10 – 26 – 14 | 18 – 28 – 15 |
| | 4 – 9 | 11 – 27 – 14 | 13 - 19 - 30 |
| JUNIOR Y SENIOR | 3 – 8 | 10 – 18 – 14 | 18 – 28 – 15 |
| | 4 – 9 | 11 – 22 – 14 | 13 – 19 – 30 |

5. FREE SKATING

a. General

- Tots and Mini will not compete at the advanced level.
- All the general rules of World Skate will be followed for free skating.
- All attempts will occupy a box.
- Excessive elements will be called by the technical panel, will have no value and will not be penalized.
- For all levels, except advanced: a jump of the same type and rotation may not be repeated more than three (3) times in the program. If it does, one (1) must be in a combination. For basic and advanced Tots you can choose a jump that is repeated maximum two times, the rest of the jumps must be different.
- For advanced level: a jump of the same type and rotation may not be repeated more than twice (2) in the program, except for single jumps. If it does, one (1) must be in combination.
- The footwork sequences will not have a baseline and will have a time limit depending on the category. The skater must cover at least ¾ parts of the rink and start on one short side and finish on the opposite short side. The skater must start from a stop or stop and go position.



- The same combination of jumps or spins cannot be performed more than once. If this occurs, the second will have no value, but will not be penalized.
- The same spin cannot be done more than twice (2).
- Kneeling or lying on the floor is not allowed more than once or more than 5 seconds except for the start or end of the program.
- On the content sheet, it must declare when a lutz it is going to be attempted and the time the step footwork sequence will start.
- The same difficult position for spins will be considered only once in the program.

b. Basic Tots

Time 2.00 minutes +/- 5 seconds.

Allowed jumps:

- Only a maximum of six (6) jumps of one rotation are allowed, including the waltz jump.
- Jumps must be executed individually, not in combination.

Allowed spins:

- Upright spins.
- Maximum two (2) elements of spins; one must be in a combo with a maximum of three (3) positions and one (1) must be of one position.

Footwork sequence:

 Maximum level 1, maximum 30 seconds. The four (4) steps and turns that will be counted for the level will be: cross in front, inside three, outside three and open mohawk.

c. Intermediate Tots

Time: 2.40 minutes +/- 5 seconds.

Allowed jumps:

- Only one rotation jumps are allowed.
- Maximum eight (8) jumps including waltz jump.
- Maximum two combinations of two (2) to three (3) jumps.

Allowed spins:

- Upright spins.
- Maximum two (2) spin elements; one must be in a combo with a maximum of three (3) positions and one (1) must be of one position.

Footwork sequence:

 Maximum level 1, maximum 30 seconds. The four (4) steps and turns that will be counted for the level will be: cross in front, inside three, outside three and open mohawk.



d. Basic Mini to Senior

Time 2.05 minutes +/- 5 seconds. Allowed jumps:

- Only one rotation jumps are allowed.
- Maximum ten (10) jumps of one rotation, including waltz jump.
- Maximum two combinations of two (2) to four (4) jumps.

Allowed spins:

- Upright and sit spins.
- Maximum three (3) elements of spins; one must be in a combo with a maximum of three (3) positions and one (1) must be of one position.

Footwork sequence:

 Maximum level 1, maximum 30 seconds. The four (4) steps and turns that will be counted for the level will be: cross in front, inside three, outside three and open mohawk.

e. Intermediate Mini to Senior

Time: 2.40 minutes +/- 5 seconds.

Allowed jumps:

- Only one rotation jumps and axel are allowed.
- Maximum twelve (12) jumps including waltz jump.
- Maximum two combinations of two (2) to five (5) jumps.
- Axel type jump is mandatory, single or in combination.

Allowed spins:

- Upright and sit spins.
- Maximum two camels on different edges, solos (no combo).
- Maximum three (3) spin elements; one must be in a combo with a maximum of three (3) positions and must include a sit spin and one (1) must be of one position.

Footwork sequence:

Maximum level 1, maximum 30 seconds.

f. Advanced Espoir and Cadet

Time 3.10 minutes +/- 5 seconds.

Allowed jumps:

- One rotation jumps, axel, double toe loop, double salchow.
- Maximum twelve (12) jumps including one rotation jumps, axel, double toe loop y double salchow.
- Maximum two combinations of two (2) to five (5) jumps.
- Axel type jump is mandatory, single or in combination.
- It is mandatory to execute a toe loop, single or double.

Allowed spins:



- All spins are allowed (except for heel, broken, inverted), solo or in combo, no more than three (3) positions each combo.
- Maximum three (3) spin elements; one must be in a combo with a maximum of three (3) positions and must include a sit spin and one (1) must be of one position.

Footwork sequence:

Maximum level 2, maximum 30 seconds.

g. Advanced Youth, Junior and Senior

Time 3.10 minutes +/- 5 seconds.

Allowed jumps:

- One rotation jumps, axel and all double jumps. Double Axel is not allowed.
- Maximum twelve (12) jumps including one rotation jumps.
- Maximum two combinations of two (2) to five (5) jumps.
- Axel type jump is mandatory, single or in combination.
- It is mandatory to execute a toe loop, single or double.

Allowed spins:

- All spins are allowed (except for heel, broken, inverted), solo or in combo, no more than three (3) positions each combo.
- Maximum three (3) spin elements; one must be in a combo with a maximum of three (3) positions and must include a sit spin and one (1) must be of one position.

Footwork sequence:

Maximum level 2, maximum 30 seconds

h. Penalizations free skating

By the Referee

| More than one (1) rotation jump or more than one (1) jump in the footwork sequence | 1.0 point |
|--|--|
| Kneeling or laying on the floor more than once or more than maximum five (5) seconds | 1.0 point |
| Costume violation (with opinion of judges) | 1.0 point |
| Time of the program less than the minimum | 0.5 point each 10 secs or part thereof |
| The time from the start of the music and the first movement is more than 10 seconds | 0.5 points |
| Music with inappropriate or expletive lyrics in any language | 1.0 point |
| Falls | 1.0 point |

By the Technical Panel

| Missing mandatory element | 1.0 point |
|--|-----------|
| Illegal element | 1.0 point |
| Mandatory position in a spin element not attempted | 1.0 point |



6. DANCE

a. Compulsory dances solo y couple

- Intermediate competition system: American.
- Advanced competition system: international.
- A medal for combined, compulsory dance + free dance will be given for advanced.

| CATEGORY | | DANCE | RHYTHM | ВРМ |
|------------------------|---|-----------------------|---------|---------|
| Tots (couples) | 1 | Glide Waltz | Waltz | 108/120 |
| Mini | 1 | Glide Waltz | Waltz | 108/120 |
| Intermediate | 2 | Progressive Tango | Tango | 100 |
| Espoir | 1 | Luna Blues | Blues | 88 |
| Intermediate | 2 | Casino Tango | Tango | 100 |
| Cadet | 1 | California Swing | Waltz | 138 |
| Intermediate | 2 | Quickstep Boogie | Boogie | 100 |
| Youth | 1 | Southland Swing | Blues | 88 |
| Intermediate | 2 | Ten Fox | Foxtrot | 100 |
| Junior / Senior | 1 | Viva Chacha | Cha cha | 100 |
| Intermediate | | Willow Waltz | Waltz | 138 |
| Mini Advanced | | Glide Waltz | Waltz | 120 |
| | | Carlos Tango | Tango | 96 |
| Espoir Advanced | 1 | Skaters March | March | 100 |
| | 2 | Carlos Tango | Tango | 96 |
| Cadet Advanced | 1 | Roller Samba | Samba | 104 |
| | | Little Waltz | Waltz | 132 |
| Youth Advanced | | Federation Foxtrot | Foxtrot | 96 |
| | | Siesta Tango | Tango | 100 |
| Junior / Senior | 1 | Cha Cha Patin | Cha Cha | 112 |
| Advanced | | Kent Tango (solo) | Tango | 100 |
| | 2 | Siesta Tango (couple) | Tango | 100 |

b. Free dance

- Free dance, for solo and couples, will only be for advanced efficiency categories.
- All steps and turns will be allowed. Free movements according to the music to express the character of the dance.
- No more than three (3) rotations are allowed for each spin, and the total number of spin must not be more than two (2).

- Small jumps are allowed may not exceed more than one (1) rotation, and the total number of jumps must not be more than three (3).
- Stops cannot be performed more than twice or for more than eight (8) seconds (excluding beginning and end).
- For footwork sequences (solo and couple): the pattern is free, it must cover at least ¾ of the length of the rink. It MUST start from the short side of the rink and it must arrive on the opposite short side of the rink.
- Times solo dance:
 - o Tots, Mini, Espoir and Cadet: 2:00 minutes +/- 10 seconds.
 - Youth, Junior and Senior 2:30 minutes +/- 10 seconds.
- Times couple dance:
 - o Tots, Mini, Espoir and Cadet: 2:15 minutes +/- 10 seconds.
 - Youth, Junior and Senior 2:45 minutes +/- 10 seconds.

Mandatory elements for solo:

- A footwork sequence.
 - o Tots, Mini, Espoir and Cadet: maximum level 2, maximum 30 seconds.
 - o Youth, Junior y Senior: maximum level 2, maximum 30 seconds.
- An artistic footwork sequence that incorporates the use of steps/turns/skating elements/artistic movements etc. that are aesthetically pleasing and demonstrates the skater's natural creative skills.
 - o Tots, Mini, Espoir and Cadet: maximum level 1, maximum 30 seconds.
 - o Youth, Junior and Senior: maximum level 2, maximum 30 seconds.
- A traveling sequence maximum level 2.

Mandatory elements for couples:

- A no hold footwork sequence.
 - Tots, Mini, Espoir and Cadet: maximum level 1, maximum 30 seconds.
 - o Youth, Junior and Senior: maximum level 2, maximum 30 seconds.
- A hold footwork sequence.
 - o Tots, Mini, Espoir and Cadet: maximum level 1, maximum 30 seconds.
 - Youth, Junior and Senior: maximum level 2, maximum 30 seconds.
- A choreographic lift for tots, Mini, Espoir and Cadet.
- A rotational lift maximum level 2 for Youth, Junior and Senior.

c. Penalizations Dance

By the Referee

| by the referee | |
|---|-----------|
| More jumps or dance spins than allowed | 1.0 point |
| Kneeling or laying on the floor more than twice or more than | 1.0 point |
| maximum five (5) seconds (including beginning and end) | |
| Stopping more than twice or more than maximum eight (8) seconds (excluding beginning and end) or being separated more than 4m during a stop | 1.0 point |
| Costume violation (with opinion of judges) | 1.0 point |

| Time of the program less than the minimum RICA | 0.5 points each 10 secs or part thereof |
|--|---|
| The time from the start of the music and the first movement | 0.5 points |
| is more than 10 seconds | |
| Music with inappropriate or expletive lyrics in any language | 1.0 point |
| Fall of one skater | 1.0 point |
| Fall of two skaters | 2.0 points |
| Compulsory dance: the number of opening beats to be used | 0.5 point |
| for all dances must not exceed 24 beats of music | · |

By the Technical Panel

| Missing mandatory element | 1.0 point |
|---------------------------|-----------|
| Illegal element | 1.0 point |

7. PAIRS

Only advanced level.

a. Tots, Mini and Espoir

Program of 2:00 minutes. +/- 10 seconds.

- 1. One side by side spin (upright or sit spin).
- 2. One side by side jump (one rotation).
- 3. One contact spin.
- 4. One footwork sequence free pattern, maximum level 1, maximum 30 seconds. It must cover at least ¾ of the length of the rink. It must start from the short side of the rink and it must arrive on the opposite short side of the rink.
- 5. One contact figure with base value of 2.0, it is not allowed to do lifts.

b. Cadet, Youth, Junior and Senior

Program of 2:30 minutes +/- 10 seconds.

- 1. One side by side spin (minimum three (3) rotations).
- 2. One side by side jump (all doubles but double axel)
- 3. One contact spin.
- 4. One footwork sequence free pattern, maximum level 2, maximum 30 seconds. It must cover at least ³/₄ of the length of the rink. It must start from the short side of the rink and it must arrive on the opposite short side of the rink.
- 5. One spiral back outside (camel position).



6. One throw or twist jump (one rotation

7. One lift: lift Axel, lift flip or press.

c. Penalizations Pairs

By the Referee

| by the Referee | |
|--|-------------------------|
| More than one (1) rotation jump or more than one (1) jump | 1.0 point |
| in the footwork sequence | |
| Kneeling or laying on the floor more than twice or more than | 1.0 point |
| maximum five (5) seconds (including beginning and end) | |
| Stopping more than twice or more than maximum eight (8) | 1.0 point |
| seconds (excluding beginning and end) or being separated | |
| more than 4m during a stop | |
| Costume violation (with opinion of judges) | 1.0 point |
| Time of the program less than the minimum | 0.5 points each 10 secs |
| Time of the program less than the minimum | or part thereof |
| The time from the start of the music and the first movement | 0.5 points |
| is more than 10 seconds | |
| Music with inappropriate or expletive lyrics in any language | 1.0 point |
| Fall of one skater | 1.0 point |
| Fall of two skaters | 2.0 points |

By the Technical Panel

| Di die recimieari aner | |
|---------------------------|-----------|
| Missing mandatory element | 1.0 point |
| Illegal element | 1.0 point |

8. SHOW

- The same international regulation is used.
- Competitions of quartets, small and large shows will be held in Cadets, Junior and Senior at international level and at promotional level separately.
- Espoir category only in promotional level.

9. PRECISIÓN

- The same international regulation is used.
- Junior and Senior categories only international level, Espoir category promotional level.



1. Espoir

Time 4:00 minutes +/- 10 seconds.

Mandatory elements:

- A line (linear element), maximum level 2.
- An element without grip (open block). Maximum level 2, with additional feature of step sequence maximum level 1 (see step sequence table).
- A basic intersection (no whip, box, triangle, or angle) with back to back preparation. It cannot have turns or difficult positions.
- An intersection of any type with a forward approach that may include turns. NOTE: you
 can add other intersections that do not contain turns or back-to-back preparation.
- A linear block, maximum level 3.
- A travel wheel that contains only connecting steps or changes of direction in two feet (only travel and footwork without any extra / extra features from WS), maximum level 1.
- A rotational circle, maximum level 3.

Levels of the additional feature step sequence.

Basic requirements: all skaters must attempt at least two (2) turns / steps.

| LEVEL BASE – SB | LEVEL 1 – S1 | LEVEL 2 – S2 | LEVEL 3 – S3 |
|---|---|---|---|
| Chan as a sure as the at | 4 turns / steps 2 different types of | 6 turns / steps 3 different types of | 8 turns / steps 4 different types of |
| Step sequence that meets the basic requirements | turns / steps including a difficult | turns / steps including two | turns / steps including three |
| requirements | turn type and connecting steps | different types of difficult turns | different types of difficult turns |

Signed by the authorities thirteen (13) days of month August of 2020.

ALBERTO HERRERA AYALA

PRESIDENT

JORGE IVÁN ROLDÁN GENERAL SECRETARY

ANNICK TAVERNIERS
DIRECTOR TECHNICAL COMMITTEE